
The nature of reality, the fate of causality,..

Posted by Samantha - 2007/07/27 01:04

Hello JackC

Here's a question:

What are the answers to:

The nature of reality, the fate of causality, the comprehensibility of nature, the limits of the mind.

How small can small be?

How big can big be?

BTW: Einstein would probably have LOVED the idea of Cosmic Anti Dust being used to control of over 50 heavy battle tanks!

I like you Jack... but you ARE hard work.

Shame about the barn encounter; maybe it was in another time : reality dimension?

Sam

Post edited by: Samantha, at: 2007/07/27 01:05

Post edited by: Samantha, at: 2007/07/27 01:22

Post edited by: Samantha, at: 2007/07/27 01:30

Re:The nature of reality, the fate of causality,..

Posted by Jack - 2007/08/04 22:07

Sam

I spent ages researching this.

Really sad to see, you're really a spam merchant and I have been deceived.

In answer to your question:

Fate

"Life, time and everything; is really just a matter of perspective and being there".

Causality

"If you KNOW for sure; You are a rich person"

How Small - How Big

Einstien struggled with the concept of infinity.

"Things get so small, they SUDDENLY get big"

"Things get so big, they SUDDENLY get small"

I liked doing this research.

Shame you tricked me.

Jack

Re:The nature of reality, the fate of causality,..

Posted by lesley - 2007/08/05 03:34

Jack

That Sam, she's a 8itch.

Nice answers... only thing is, time has no laws!

There's no beginning and no end.

Click Clock Mr. Spock

(big x small) = (small x big)

Mashed your research

Interesting that 2,000 years ago, some chap from Egypt also came to the same conclusion.

Post edited by: lesley, at: 2007/08/05 03:48

Post edited by: lesley, at: 2007/08/05 03:50

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Re:The nature of reality, the fate of causality,..

Posted by Jack - 2007/12/14 20:10

Yep,

Strange things...

How about:

(big / small) = (small / big)

Well that's not going to work in the real world.

But, most people agree that strange things happen when things get really small. Stands to reason that the same applies to things that get really big.

Just playing

Jack

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